



University/Academy: Arab Academy for Science and Technology & Maritime Transport

Faculty/Institute: College of Computing and Information Technology

Program: Computer Science / Software Engineering / Information Systems

**Form No. (12)
Course Specification**

1- Course Data

Course Code: CS321	Course Title: Systems Programming	Academic Year/Level: Year 3 / Semester 5
Specialization: Computer Science	No. of Instructional Units: 2 hrs lecture 2 hrs lab	Lecture:

2- Course Aim	Introduction To System Programming, Machine Architecture, Assembly Language, Machine Language, Two Pass Assemblers, One Pass Assemblers, Loaders, Linkers, Introduction To Formal Languages, Compilers and Interpreters.
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3- Intended Learning Outcome:

a- Knowledge and Understanding	Students will be able to demonstrate knowledge of: K18. Understand the fundamental topics in Computer Science, including hardware and software architectures, software engineering principles and methodologies, operating systems, compilers, parallel and distributed computing, systems and software tools. <ul style="list-style-type: none">• Describe Intel machine architecture.• Understand the design of an assembler• Know how the assembler works• Understand design concepts of loaders• Understand design concepts of linkers• Identify compiler design concepts
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b- Intellectual Skills	<u>By the end of the course, the student acquires high skills and an ability to understand:</u> I15. Restrict solution methodologies upon their results. <ul style="list-style-type: none">• Decide what type of linking loader is suitable for environment used I16. Establish criteria, and verify solutions <ul style="list-style-type: none">• Design 1-pass and 2-pass assembler I17. Identify a range of solutions and critically evaluate and justify proposed design solutions.
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	<ul style="list-style-type: none"> Evaluate compiler performance issues and code generation.
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c- Professional Skills	<p>By the end of the course the student will have the ability to:</p> <p>P14. Specify, design, and implement computer-based systems.</p> <ul style="list-style-type: none"> Write assembly programs. Implement 1-pass and 2-pass assembler Develop a compiler for a specific language <p>P15. Evaluate systems in terms of general quality attributes and possible tradeoffs presented within the given problem.</p> <ul style="list-style-type: none"> Use X86 simulator. . 								
d- General Skills	<p>Students will be able to:</p> <p>G1. Demonstrate the ability to make use of a range of learning resources and to manage one's own learning.</p> <p>G2. Demonstrate skills in group working, team management, time management and organizational skills.</p> <p>G7. Show the use of general computing facilities.</p>								
4- Course Content	<table border="1" style="width: 100%;"> <tr> <td style="width: 5%; text-align: center;">1</td> <td>Understand the architecture of a machine, its assembly language, macro language.</td> </tr> <tr> <td style="text-align: center;">2</td> <td>Program in assembly language.</td> </tr> <tr> <td style="text-align: center;">3</td> <td>Build the structure and design of assemblers, linkers and loaders.</td> </tr> <tr> <td style="text-align: center;">4</td> <td>Understand the concepts and theory behind the implementation of high-level programming languages through building a compiler/interpreter for a simple high-level language.</td> </tr> </table>	1	Understand the architecture of a machine, its assembly language, macro language.	2	Program in assembly language.	3	Build the structure and design of assemblers, linkers and loaders.	4	Understand the concepts and theory behind the implementation of high-level programming languages through building a compiler/interpreter for a simple high-level language.
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5- Teaching and Learning Methods	Lectures, Labs, Projects, Individual study & self-learning.								
6- Teaching and Learning Methods for Students with Special Needs	<ul style="list-style-type: none"> Students with special needs are requested to contact the college representative for special needs (currently Dr Hoda Mamdouh in room C504) Consulting with lecturer during office hours. Consulting with teaching assistant during office hours. Private Sessions for redelivering the lecture contents. For handicapped accessibility, please refer to program specification. 								
7- Student Assessment:									
a- Procedures used:	Exams and assignments								

b- Schedule:	Week 7 exam Week 12 exam Weekly assignment Week 16 Final exam
c- Weighing of Assessment:	7 th week exam 30% 12 th week exam 20% Assignment 10% Final exam 40%
8- List of References:	
a- Course Notes	From the Moodle on www.aast.edu
b- Required Books (Textbooks)	A.A.Puntambekar, <i>System Programming</i> , Technical Publications; First edition , 2011
c- Recommended Books	1- John J. Donovan, <i>Systems Programming</i> , Central Book Co., 1979 2- David A. Watt, <i>Programming Language Processors</i> , Prentice Hall, 1993
d- Periodicals, Web Sites, ..., etc.	

Course Instructor:

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Head of Department:

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