

Computer engineering courses (CC)

CC 111- Introduction to Computer Science

Hour: Lecture: 2 Hrs.

Tutorial: 2 Hrs.

Credit: 3.

Coordinator: Rowayda Sadek

Text Book:

- Charles S. Parker, Deborah Morley, “Understanding Computers Today and Tomorrow”, Course Technology 2009, latest edition.

Specific course information

- a. This course provides an introduction to computers and computing .Topics of interest include the impact of computers on society, ethical issues, and hardware /software applications, including internet applications, system unit, storage and input/output devices, numbering systems, system and application software, presentation skills, program development, programming languages, and flow charts, Visual Basic, web page design using HTML, and communications and networks.
- b. Prerequisite: none
- c. Designation: Required

Specific goals for the course:

- An ability to design a system, component, or process to meet desired needs within realistic constraints such as economic, environmental, social, political, ethical, health and safety, manufacturability, and sustainability.
- An understanding of professional and ethical responsibility.
- An ability to communicate effectively.
- The broad education necessary to understand the impact of engineering solutions in a global , economic, environmental, and societal context A recognition of the need for, and an ability to engage in life-long learning.

Course instruction outcomes:

- The students must have a general understanding of what computers are and how they operate.
- The students must have good skills in using windows, MS PowerPoint, HTML and Visual Basic.
- The students must learn problem solving techniques and program development.
- The student should know the available programming languages and their capabilities.

Student outcomes:

C, F, G, H

Topics Covered:

- Introduction to the World of Computers Input and Output.
- The System Unit: Processing and Memory.
- Storage and Input/Output Devices
- System Software and Application Software
- Program Development, Programming Languages, and Flow charts
- Visual Basic 1
- Visual Basic 2
- Visual Basic 3
- Web page design using HTML 1
- Web page design using HTML 2
- Communications and Networks 1
- Communications and Networks 2
- Ethics, Computer Crime, Privacy, and other Social Issues

Course / credit hours	Math & Basic Sciences	Engineering Topics	General Education
Introduction to Computer Science/3	1	2	