College of Computing and Information Technology



Lecturer:Dr. Nahla BelalCourse:Computing Algorithms (CS312)TA:Eng. Mohammad Badawy



Programming Assignment (Graph Algorithms)

- 1. Write a program that accepts a graph and stores it.
- 2. Write an implementation of Dijkstra's shortest path algorithm.
- 3. Write an implementation for a minimum spanning tree algorithm (Prim or Kruskal).
- 4. Implement BFS and DFS
- 5. Your program should accept the graph nodes and edges from the user, tehn allow the user to perform/obtain:
 - a. DFS
 - b. BFS
 - c. Minimum Spanning Tree
 - d. Single source shortest path calculation (to a single destination or all destinations).

Grading Policy:

Your program will be tested on different inputs. The grade is a pass/fail grade, if the program runs and displays the correct output, you pass, and otherwise, you fail. Any identical copies of the programs do not get a grade for the program.